# A Probabilistic Approach to Language Change 

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| Gloss | Latin | Italian | Spanish | Portuguese |
| :--- | :--- | :--- | :--- | :--- |
| Word/verb | verbum | verbo | verbo | verbu |
| Fruit | fructus | frutta | fruta | fruta |
| Laugh | ridere | ridere | reir | rir |
| Center | centrum | centro | centro | centro |
| August | augustus | agosto | agosto | agosto |
| Swim | natare | nuotare | nadar | nadar |

- Phonological rules more regular than morphological or syntactic ones

- la : Classical Latin
-vl :"Vulgar Latin"
- ib : "Proto-ibero Romance
$\begin{array}{ll} \\ & \mathrm{vl} \rightarrow \mathrm{ib} \\ \cdots \cdots \cdots\end{array}$

- In practice, the ancient words and/or the evolutionary tree are unknown

Edit parameters: one set of parameters $\theta_{A \rightarrow B}$ for each edge $\mathrm{A} \rightarrow \mathrm{B}$ in the tree


- Sparsity problems

- Types of operations:
- Context:

Distribution over operation condititioned on features of the adjacent phoner (locally normalized)


- A stochastic edit model



We an approximate $E$ step based We an approximate
on Gibbs sampling

- Experiment

Task 1: reconstruction of Latin given all of the Spanish and Italian words, and some of the Latin words

Task 2: inference of phonological rules
 Task 3: Selection of phylo
 connection with stochastic optimality theory

Enables recosstaction of ancient and modern word form phonological rules and tree topologies

